

STORY CLUB

BOUNCE
THEATRE

WANDSWORTH ARTS
FRINGE
IN YOUR
LIVING
ROOM
8-24 MAY



Hello!

Welcome to **STORY CLUB**.

STORY CLUB is for anyone who loves stories! Using the power of our imaginations, we will take ourselves on wild adventures, become superheroes and travel the world!

These books will give you lots of different ideas on how to make art

and stories. You can do a section at time, or you can take different ideas from each bit.

This month, you can send us your stories and we will invite an actor to perform them for us and for Wandsworth Arts Fringe!

We can't wait to hear what you make!

Everyone at Bounce Theatre

ACTIVITY ONE – MAKE A STORY

Things you will need:

- Paper
- Pens

First start by writing down all of the different rooms or spaces in your home. You can include cupboards or objects too if you like.

For example:

My room
My brother's room
My parents' room
The bathroom
The kitchen
The living room
The TV remote
Cupboard
Front door
Corridor
Stairs

We are now going to draw an adventure map of our homes, like we would find on a pirate treasure map.

Think of an exciting new name for each room or space that we could include in an adventure story about your home. For example, you might call your room something like 'The Kingdom of Cool' or 'The Pink Zone' if you have lots of pink in it.

Here are some different words for rooms or spaces that you could use:

Dwellings
Den
Quarters
Space
Zone
Chamber
Territory
Kingdom
Palace
Haven
Empire
Area
Sea
Passage
Alley

This is how I've renamed the rooms in my house!

My room - The Kingdom of Cool
My brother's room - Den of Teenager
My parents' room - Old People's Quarters
The bathroom - Space of Strange Smells
The kitchen - Haven of Cereal
The living room - Chamber of Flatscreen
The TV remote - Trophy of Glory
Stairs - Stairs of Pain
Front door - Gateway to the Outside
Hallway - No Man's Land

Now draw a map of your home with the different locations in it!



Use the map to make an adventure story that might take place in your home. You are the main character and your family members are the other people in your story. Think of an everyday thing that you do but that you could make into a quest tale

For example:

- An adventure story where I try to get to the TV remote before my little brother does
- A quest to find the hidden toilet roll
- A race to get into the shower before everyone else wakes up
- A mission to make a surprise birthday cake for my mum without her knowing

Your story must have:

A beginning - the start of the story where we find out what the problem is that needs to be solved.

A middle - the events that help to lead to the story's conclusion - what challenges do your characters face on the way?

An end - the final part of the story where the problem is solved.

You can send your art back to lauren@bouncetheatre.com to share

Here is a story I've made to help you:

SHARON AND THE REMOTE OF GLORY

It was a rainy Saturday morning; I'd woken up early in my pink throne (bed) in The Kingdom of Cool. I rubbed my eyes and yawned and then remembered it was the weekend. No school. I listened carefully to the sounds of the house - nothing from my parents' room, The Old People's Quarters, and nothing from my brother's room, The Den of Teenager. I was the only one awake.

Then I remembered what that meant - I had to get to the remote first! The TV remote, also known as the Trophy of Glory, was far away, way beyond my territory, The Kingdom of Cool, all the way through No Man's Land, down the Stairs of Pain, through the Haven of Cereal, and into the Chamber of the Flatscreen. If I could get there before my brother, Paul, did, then that meant it would be my turn to choose what TV we watched - for the entire day!

I had to be very careful. Pulling my covers back, I crept out of bed, putting on my adventure slippers. I made my way to the door when I felt something under my foot and heard a high-pitched sound. I had stepped on my keyboard! I froze on the spot - what if Paul had heard the sound? I had only minutes before he would remember it was Saturday! I tiptoed to the door and began to turn the handle, slowly so that it wouldn't creak.

I was about to set foot in No Man's Land. The carpet felt different here, it was rough and cold. In the early



morning everything was dark, and I reached for the walls to guide me. First, I moved past the Old Peoples' Quarters where my parents slept. At their door I heard a loud snore. Phew, they were asleep.

I crept down through No Man's Land and near to the danger zone, the Den of Teenager. At his door I suddenly felt something gather in my nose, it was a strange feeling, like an itch. I was about to sneeze. I began to panic. If Paul heard me, he was bound to wake up and get the Trophy of Glory! But the urge to sneeze was so strong. With my hand shaking I took my index finger and placed it under my nose and held it there. I felt the sneeze coming but... it stopped. I breathed out with relief and carried on. I had to make it to the Chamber of the Flatscreen.

I was nearly at the Stairs of Pain,

I just had to move past the Space of Strange Smells. I sniffed the air. Something didn't smell quite right. There was a hint of a musky strange scent, it smelt like a teenage boy, like...deodorant. Suddenly the door opened. It was Paul!

'Oh hi,' I said, trying to sound casual, 'I thought you were asleep!'

'I was, but I woke up early,' he said, looking at me suspiciously. 'Where are you off to?'

'Oh, nowhere special.'

We both looked at the Stairs of Pain. This was my chance; I had to take it. 'Hey, did you notice the wall?' I asked.

'What wall?'

'Just that one there.' I pointed at the wall behind me, way back in No Man's Land and near The Den of Lego. Paul turned around to have a look at it. With his back turned I ran as quickly as I could down the Stairs of Pain.

'Hey, stop! It's my turn for the Trophy of Glory!' Paul called from the top of the steps.

'No it isn't!' I yelled. Each step felt so steep as I sprinted, I was nearly at the bottom and could hear Paul stomping down the stairs behind me. Suddenly everything spun, the steps had slipped from beneath my feet and I realised I was falling, falling until I felt myself land at the bottom of the Stairs of Pain with

a thud. I had tripped. It took me a moment for me to recover. I looked behind me - Paul had nearly reached me.

With all my strength I heaved myself back up and ran, through the Haven of Cereal, pushing a plastic stool and a cornflakes packet out of my way and into the Chamber of the Flatscreen. The television gleamed in the early morning light. I looked around for The Trophy of Glory, the remote. But it was not in its usual place on top of the television.

'I bet you don't know where it is'.

Paul was two steps behind me. Before I knew it, he had entered the room and was hurtling towards the TV. But the remote wasn't there. I dived towards the sofa and put my hand down the side of the cushions. I felt something smooth and plastic and lifted it up. It was the Trophy of Glory. The remote was mine!

'Actually I do,' I told my brother, showing him the Trophy.

'Oh no', he sighed, 'you beat me to it.'

I smiled at him.

'Would you like to watch some cartoons with me?' I asked. Paul thought for a moment.

'Okay, yeah,' he said, 'why not?'

I turned on the TV and we sat on the sofa together. It was going to be a fun weekend!

MAKE YOUR HOME YOUR THEATRE

Now you have your story, you could turn your home into a theatre!

STAGE

Using your story map, work out how you can travel around your house and tell your story. Where will your audience need to be so they can see you? Do you need any props? Where will these need to be set for your performance?

COSTUME

Could you design a costume for your character? This could be made up of old clothes, or perhaps you can find some materials to recycle and make an eco-friendly outfit!

MUSIC

Would your story need any music or sound effects? Have a look around your house for objects to make some instruments!

Here's a few suggestions:

- Find an old newspaper and crunch it up to make it sound like grass or leaves if you are on a walk in your story.
- Can you find a drumstick? Maybe a wooden spoon? You can make drums from old cans, pringle tubes or even a plastic bowl could do. You can set these up at different locations around your stage to add some drama.
- Rice In a yoghurt pot for a homemade shaker to add some dramatic tension.
- Fill some jars with different levels of water and tap gently with a spoon to make a tune.

REHEARSE

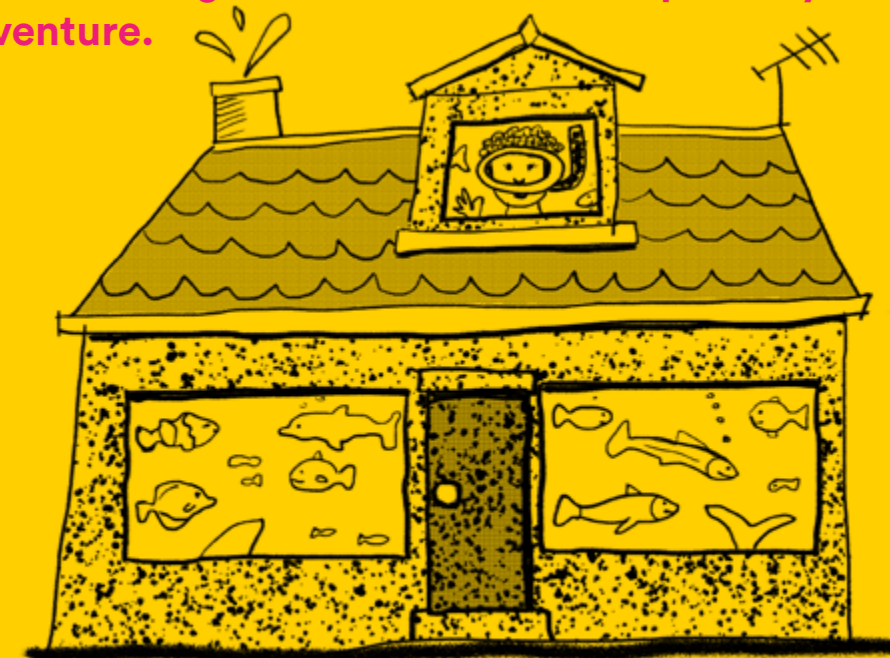
Every performance needs a good rehearsal. So rehearse your performance. You might want to do this silently in your head to not spoil the surprise.

TICKETS

You could design some tickets to invite your family to watch your show! Make sure you tell them the time it starts and where to meet so they don't miss the beginning.

CREATIVE CHALLENGES

Our creative challenges this week are all inspired by the idea of adventure.



Make a den out of anything you can find around your house. Now imagine the floor is "lava" so you need to get some other objects to build yourself a safe path to rest!

Imagine you are mountain-climbing up your stairs. How does that change your walk? What do you imagine you can see when you get to the top?

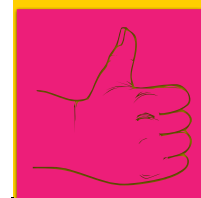


Make an alternative collage. Find your colourful clothes and collage them into a superhero.

Imagine if your house was a fish tank. What fish would you be? How would you get around?



Make an adventure jar. Find an old jar, envelope, or box. Fill it with ideas for future adventures you'd like to take with your family and friends. Maybe you'd like to go to the seaside, ride a donkey, fly on a plane, or visit Legoland? You could ask your family to share theirs!



Undertake a secret mission and deliver secret acts of kindness to the other people in your house. Leave a note for someone to tell them they are lovely. Pay your parents a compliment? How many can you come up with?



Collagism CUT-OUTS

CREATE YOUR OWN HOUSE OF FUN COLLAGE BY CUTTING OUT THESE DELICIOUS BITS AND ARRANGING THEM ON A BLANK PIECE OF PAPER. YOU CAN ADD YOUR OWN ELEMENTS AND USE MIXED MEDIA TO CREATE YOUR DESIGN.



You can send your art back to
lauren@bouncetheatre.com to share